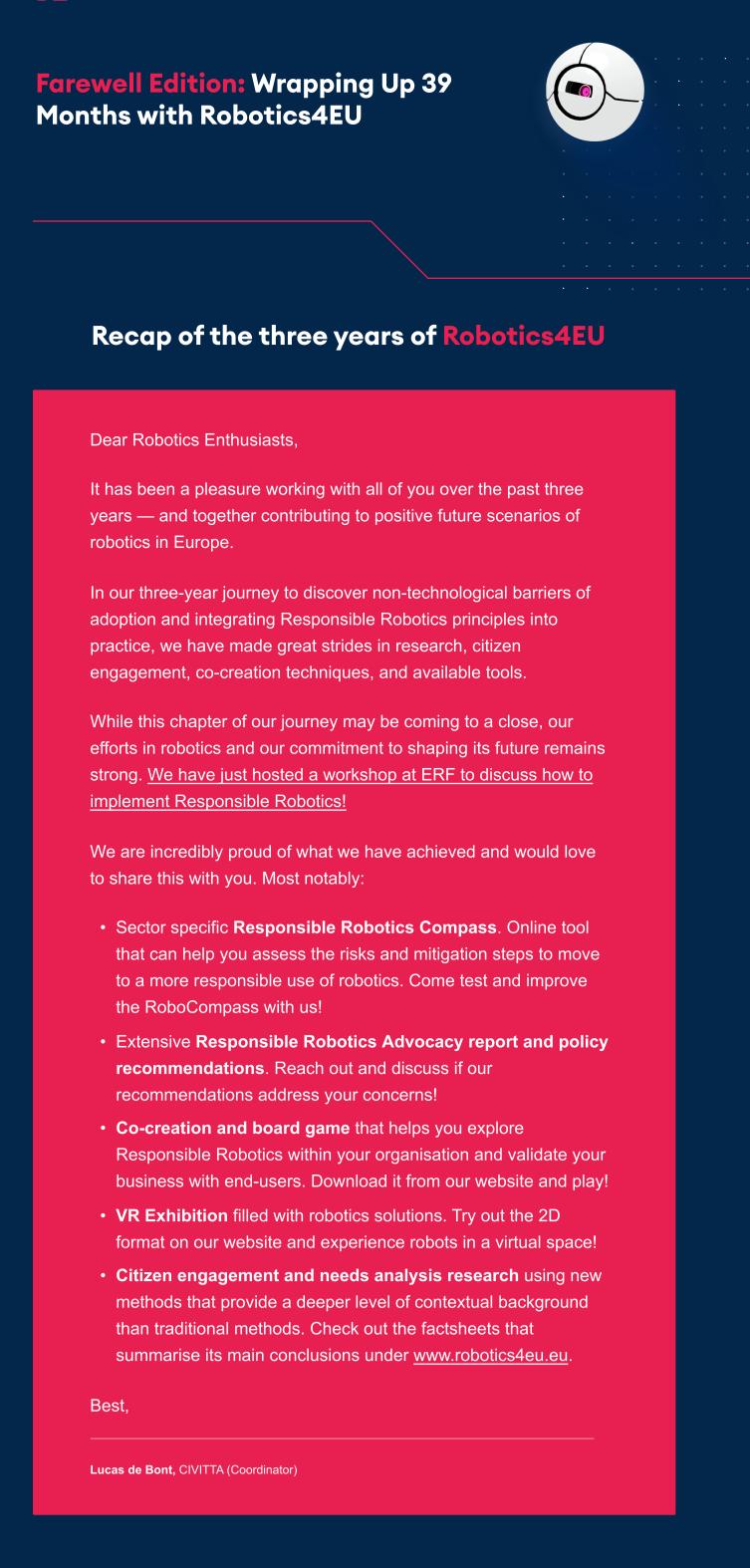
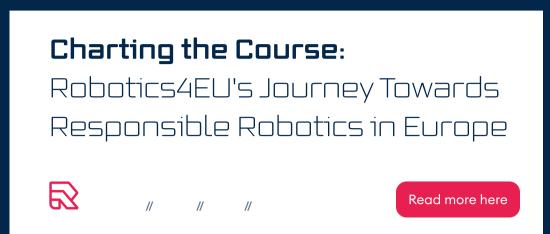
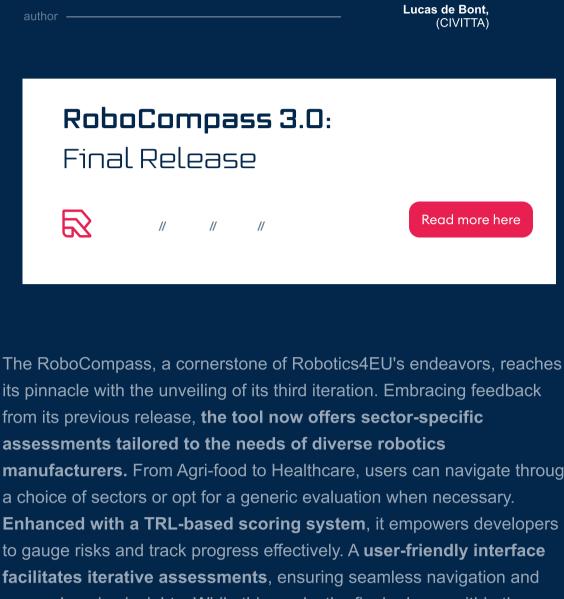


// Issue 5





Embarking on a transformative journey three years ago, the Robotics4EU project has been a beacon for advancing responsible robotics across Europe. In this final retrospective, we reflect on the project's key accomplishments, from understanding the current landscape to fostering community engagement and developing crucial tools for sustainable robotics development. Join us as we delve into the milestones achieved, and the promising trajectory set forth for the future of responsible robotics in Europe.



from its previous release, the tool now offers sector-specific assessments tailored to the needs of diverse robotics manufacturers. From Agri-food to Healthcare, users can navigate through a choice of sectors or opt for a generic evaluation when necessary. Enhanced with a TRL-based scoring system, it empowers developers to gauge risks and track progress effectively. A user-friendly interface facilitates iterative assessments, ensuring seamless navigation and comprehensive insights. While this marks the final release within the Robotics4EU project, the RoboCompass's legacy persists, promising continued support through the Al-on-Demand platform, driving forward the responsible advancement of robotics.

> Anne Kalouguine (LNE)



What should be the priorities of policies aimed at enhancing responsible robotics development and societal acceptance of robotics?

The Robotics4EU project is excited to share a key outcome: the Responsible Robotics Advocacy report! This report, informed by extensive research, consultations, and the collective wisdom of the robotics community, engaged throughout the life-cycle of Robotics4EU project, outlines a comprehensive strategy for promoting responsible robotics development in the European Union.

Jovita Tautkevičiūtė, (CIVITTA)



The transition of Robotics4EU's outcomes to the AI-on-Demand (AloD) platform heralds a significant stride in European AI innovation. As Robotics4EU concludes its journey, its assets find a permanent home within AloD, a community-driven platform dedicated to fostering excellence in AI research and development. By integrating Robotics4EU's insights, reports, and tools, AloD becomes a comprehensive resource hub, enriching the European AI landscape with valuable guidance on responsible robotics. Through AloD, users gain access to a wide array of resources, from publications to innovative tools like the Responsible Robotics Compass and the VR exhibition. This integration not only ensures the continued accessibility and dissemination of Robotics4EU's findings but also catalyses collaboration and knowledge sharing within the robotics community, propelling European AI innovation to new heights.

Joana Martinheira, (LOBA)

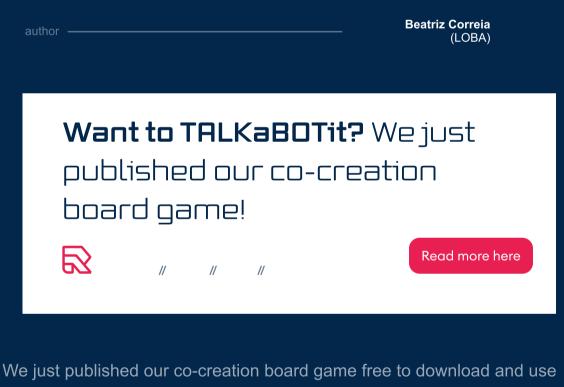
VR Exhibition Welcomes Four

New Pioneering Companies!

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The Virtual Reality (VR) exhibition has grown with the addition of four groundbreaking companies, AGREENCULTURE, Orbiba Robotics, WPS, and I AM, bringing the total to 17 showcasing their systems on this virtual space. Known for immersive experiences and fostering collaborations in cutting-edge robotics and technology, the exhibition boasts around **12,500 visitors**, three permanent digital spaces, and an outreach to 89 robotics companies, reflecting significant impact and acceptance within the Robotics4EU community.

New highlights include I AM's torque-controlled robots, AGREENCULTURE's agricultural revolution, Orbiba Robotics' green farming innovation, and WPS's time-saving solutions. These additions contribute to the exhibition's success, inviting exploration of virtual realms on the Al-on-Demand platform, signalling the ongoing digital revolution.



from our website. The game is called TALKaBOTit and it is a fun and interactive discussion tool that serves as a free tool for robotics companies and researchers to evaluate the societal and ethical aspects of their robotic solutions in collaboration with potential end-users and stakeholders. The game is designed to facilitate active listening and creative dialogue. The goal of the game is to co-create ideas for improvements that can make for a smoother implementation of your robot.



At the European Robotics Forum 2024 in Rimini, Italy, Robotics4EU marked the culmination of its journey with an impactful presence. From the 13th to the 15th of March, booth 26 served as a hub for showcasing three years of diligent work, translating into a myriad of outcomes for the robotics community.

On the 13th, attendees experienced our dynamic workshop titled "Implementing Responsible Robotics Ready for Society," featuring engaging discussions, presentations of key findings, and hands-on demonstrations of the RoboCompass. This workshop provided valuable insights for participants across industries, academia, and policymaking, emphasising Robotics4EU's commitment to advancing responsible robotics.

With numerous connections established and a strong interest shown in the project's tools and resources, Robotics4EU left a lasting impression on all those in attendance.

Joana Martinheira (LOBA) & Yu Cheng (NTNU)

Explore our accomplishments to keep the memories alive

	Related Projects	Citizen Consultation	<u>Public Reports</u>	
	All the projects R4EU has synergies with.	Presentation of the reports for each robotics business idea.	All the public deliverables results that were made available throughout the Robotics4EU.	
	Access here	Access here	Access here	
	Other Materials	Nowe 8 Articles	Noweletter	
	Other Materials All "actionable knowledge" materials produced by the project.	News & Articles All project news and author articles produced by the	Newsletter All project newsletters produced by the project.	
	Access here	partners.	Access here	
	<u>Recordings</u>	Events	<u>Responsible</u>	
	All the recordings from the project's online events (or recorded live at the venue).	All the past project's events and news about external events.	Robotics Compass Presentation of the RoboCompass tool, with	
	Access here	Access here	a link directing to it.	
	Showcase	e of the VR Play	KaBOTit / with this ve discussion	
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